HEADS UP RULES

- 1. Games will start with a pool of players; each player will play against each other. Points will be given at the end of the game. It will be a timed game of 30 minutes with a break of 10 minutes. All players will get a chance to play all players in there pool.
- 2. Players will be given 5000 chip amount with three blind levels starting at 25/50.
- 3. Top three players in the pool will go on to single elimination round with the first place finisher getting a first round bye.
- 4. **First tie breaker;** will start with record against player/players (if a player should score 7 points and have more chips it will still be considered a tie).
 - **Second tie breaker;** will be total chips players had during the 7 rounds, the player with the higher amount of chips will be ranked higher.
 - **Third tie breaker;** will be points amount against **TOP 3** players in the pool. If tied then higher chip amount will move higher position.
 - Forth tie breaker; will simply be cutting of the cards with the high card taking the higher position.
- 5. If player A is late for their match, will be deduced 100 chips from there stack. If the player B should take all of player A chips, then Player B will be given the 100 chip for the full 14 points. If player A should take player B chips then will only get 13 points. If player should no show up for the second round of blinds, that player will forfeit his match.
- 6. All players are expected to play all matches.
- 7. Elimination round will be one game, with the winner moving on.
- 8. **First elimination round**; players will be given 5000 chips each with 10 minute blinds. **Second elimination round**; players will be given 5000 chips each with 10 minute blinds. **All other elimination round**; players will be given 6000 chips each with 10 minute blinds. **Semi-final and final round**; players will be given 6000 chips each with 10 minute blinds.

ROUND ROBIN SCHEDULE

| ROOMD ROBIN CONEDULE | | | | | | |
|-----------------------|---|------------|---------|--------|--------|--|
| | | TIME (min) | 10 min | 10 min | 10 min | |
| round | 1 | 30 | 25/50 | 50/100 | 75/150 | |
| BREAK | | 10 | | | | |
| round | 2 | 30 | 25/50 | 50/100 | 75/150 | |
| BREAK | | 10 | | | | |
| round | 3 | 30 | 25/50 | 50/100 | 75/150 | |
| BREAK | | 10 | | | | |
| round | 4 | 30 | 25/50 | 50/100 | 75/150 | |
| BREAK | | 10 | | | | |
| round | 5 | 30 | 25/50 | 50/100 | 75/150 | |
| BREAK | | 10 | | | | |
| round | 6 | 30 | 25/50 | 50/100 | 75/150 | |
| BREAK | | 10 | | | | |
| round | 7 | 30 | 25/50 | 50/100 | 75/150 | |
| Total round | | | | | | |
| robin | | 4.5 | hours | | | |
| DINNER | | | | | | |
| BREAK | | 30 | minutes | | | |
| ELIMINATION | | | | | | |
| ROUND |) | | | | | |
| round | 1 | tbd | | | | |
| round SEMI- | 2 | tbd | | | | |

tbd

tbd

FINALS

FINALS

ELIMINATION ROUND SCHEDLE

| | SM | BIG |
|---------|-------|-------|
| MINUTES | BLIND | BLIND |
| 10 | 25 | 50 |
| 10 | 50 | 100 |
| 10 | 75 | 150 |
| 10 | 100 | 200 |
| 10 | 125 | 250 |
| 10 | 150 | 300 |
| 10 | 200 | 400 |
| 10 | 250 | 500 |
| 10 | 300 | 600 |
| CAPPED | 300 | 600 |

| CHIPS | |
|-------|--|
| 10000 | 14 |
| 9200 | 13 |
| 8400 | 12 |
| 7600 | 11 |
| 6800 | 10 |
| 6000 | 9 |
| 5200 | 8 |
| 4825 | 7 |
| 4025 | 6 |
| 3225 | 5 |
| 2425 | 4 |
| 1625 | 3 |
| 825 | 2 |
| 25 | 1 |
| | 0 |
| | 10000 9200 8400 7600 6800 6000 5200 4825 4025 3225 2425 1625 825 |

POINTS CHIPS

CHIPS POINTS

| B1 | VS | B5 |
|----|----|----|
| B2 | VS | B6 |
| В3 | VS | B7 |
| B4 | VS | B8 |
| B1 | VS | B8 |
| B2 | VS | B5 |
| В3 | VS | B6 |
| B4 | VS | B7 |
| B1 | VS | B7 |
| B2 | VS | B8 |
| В3 | VS | B5 |
| B4 | VS | B6 |
| B1 | VS | B6 |
| B2 | VS | B7 |
| В3 | VS | B8 |
| B4 | VS | B5 |
| B1 | VS | B2 |
| В3 | VS | B4 |
| B5 | VS | B6 |
| B7 | VS | B8 |
| B1 | VS | В3 |
| B2 | VS | B4 |
| B5 | VS | B7 |
| B6 | VS | B8 |
| B1 | VS | B4 |
| B2 | VS | B3 |
| B5 | VS | B8 |
| B6 | VS | В7 |
| | | |